

## Sample Questions for New Heavy Authorizations

These are suggestions for questions to be asked to fighters who are being authorized. As a Senior Marshal conducting an authorization, you must determine if the new fighter is aware of the rules and conventions of combat in the West for both Tournament and War. Remind them that these rules and conventions may not be the same in other kingdoms. Feel free to add other questions as you wish.

1. What are the minimum requirements for armor?
2. What is every fighter assumed to be wearing unless stated otherwise? Is this the same in Wars?
3. What are legal targets? What are illegal targets?
4. Demonstrate how you respond to a good leg blow- to a hip blow- to an arm blow.
5. Where is the delineation between a hip shot and a leg shot?
6. If you lose your arm and then are struck in the "lost" arm, what happens?
7. If you are struck a good leg blow and then a head blow, what happens?
8. If you do not have the ability to use your off hand after losing your weapon arm, what happens?
9. What is the marshal's job?
10. What are mass weapons and how do they differ from non-mass weapons?
11. Describe the different sizes and "give" of thrusting tips- Low profile, regular sword, rattan pike, and fiberglass pike.
12. What is meant by "progressive give"?
13. What is target substitution?
14. What is "anvilling"?
15. What is corkscrewing?
16. What is the rule regarding shield to body contact?
17. What is meant by "crossing the plane of the knees"? What is the custom regarding this?
18. Demonstrate hitting "flat"? How do you determine if a blow is "flat"? Is that blow "good"?
19. What are the rules of engagement when you are in a line? Passing through a line?
20. How do you kill a fighter from behind with a sword? With a pole weapon?
21. Demonstrate face and body thrusts.
22. Who determines if your opponent is dead?

If you find yourself unable to answer these questions and you are an authorized fighter, go to the Earl Marshal's Website (see below) and look under "Training Materials for Marshals and Fighters" for the Marshal's Handbook and the Combat Standards Manual to refresh your memory.

<http://www.westkingdom.org/officer/kingdom-west/marshal>